

# VHS Digitization: Best Practices and Training

Indigitization Futures Forum June 2016

Lotus Norton-Wisla, Michael Wynne, Maria Montenegro

# Agenda

- **1:00-1:30 Intros, Sustainable Heritage Network overview**
- **1:30-2:00 Intro to Video: Quality, File sizes and types, Considerations**
- **2:00-2:30 Video Project Planning Discussion**
- **2:30-3:15 Digitizing VHS: Care and Handling, Demonstrations, Hands-on practice, Editing discussion**
- **3:15-3:45 Planning Digitization Projects**
- **3:45-4:00 Evaluations and questions**



# Sustainable Heritage Network

# What is the SHN?



THE SUSTAINABLE HERITAGE NETWORK



Photographs  
and Images



Film  
and Video



Audio  
Recordings



Artifacts  
and Objects



Books and  
Documents



General  
Processing



Language  
Documentation



GIS, CMS, and  
Databases



"...I'm so grateful for these connections and excited to take all this knowledge home."

SHN Workshop Participant

[Attend a Workshop](#)

The Sustainable Heritage Network (SHN) is a collaborative initiative and online platform that provides individuals, communities, and institutions with tools and online resources dedicated to the preservation, digitization, and management of cultural heritage and traditional knowledge.

# TALM's digitization needs:

- Digital preservation strategies aimed specifically at TALMs
- Hands-on, topic specific, short courses
- Online tutorials and resources

## SUSTAINING INDIGENOUS CULTURE:

THE STRUCTURE, ACTIVITIES, AND NEEDS  
OF TRIBAL ARCHIVES, LIBRARIES, AND MUSEUMS

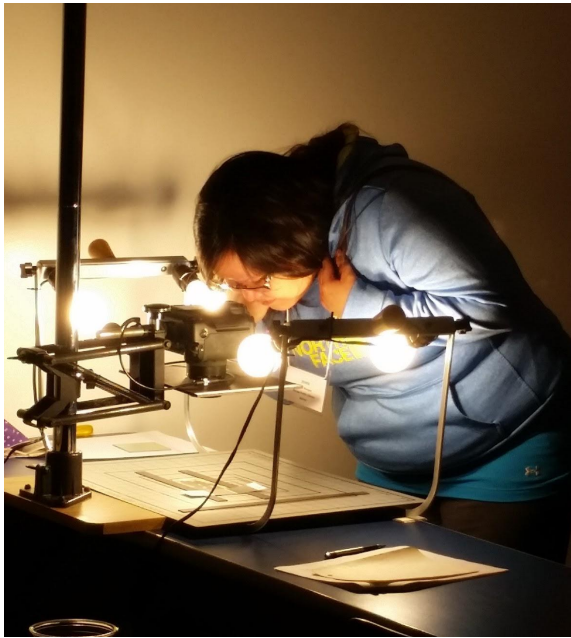


2012

This report is based on a national needs assessment survey conducted by the Association of Tribal Archives, Libraries, and Museums, with funding from the Institute of Museum and Library Services and the Oklahoma Department of Libraries.

Report Author: Miriam Jorgensen, Research Director for the Harvard Project on American Indian Economic Development and its sister program, the Native Nations Institute at the University of Arizona.

**A TALM**  
Association of Tribal Archives, Libraries, & Museums



hands-on  
workshops



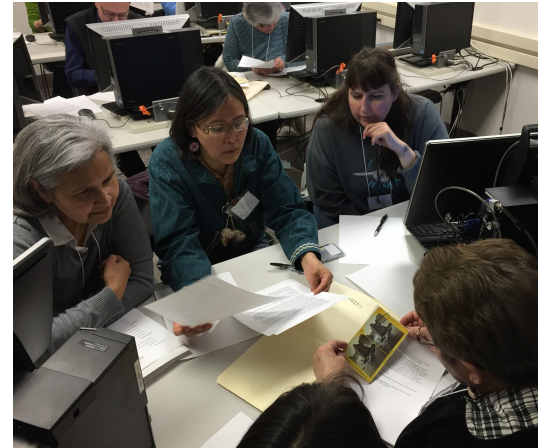
online  
resources



communities and  
workbenches

## SHN WORKSHOPS

- Regional and national events.
- Hands-on, targeted training.
- Topics on digital preservation.
- Materials are shared through the SHN website.

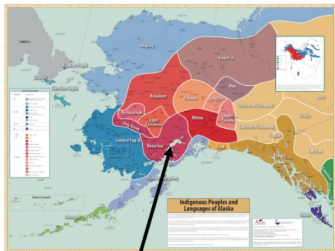


# 2015 Post-ATALM Sustainable Heritage Network Workshop

**Community:** Collaborative Stewardship  
**Category:** Showcase, Workshop



## Dena'ina Language Revitalization



## Language Preservation and 3D Animations

**Language Preservation and 3D Animation**  
from Sustainable Heritage Network, 2015

Post Production  
Layer: Compositing  
Final Composites  
Color Cycles  
Render Output Layers  
Intermediate Layers  
ANIMATION PIPELINE

## Copystand Equipment and Setup [Tutorial]

**Copystand Equipment and Setup [Tutorial]**  
from Sustainable Heritage Network, 2015

Taren Ober  
Digital Imaging Specialist  
Library of Congress

## Basic Oral History Kit

**BASIC ORAL HISTORY KITS RECOMMENDATIONS**

This resource guide provides recommendations for the setup of a basic oral history kit. The guide was prepared as part of the Audio, Video and Imaging Workshop series held at the 2015-2016 Post-conference Sustainable Heritage Network Workshop in Washington, DC, on September 18-22.

Note: Prices and links last updated 03/23/2015.

Tascam DR-100mkII  
Handheld Interview Kit  
Price: \$475.00  
<https://www.tascam.com/usa/dr100ii/>

# ONLINE RESOURCES

Our resources can be browsed by:

- CATEGORIES
- COLLECTIONS
- MEDIA TYPE
- SHN WORKSHOP
- KEYWORDS
- SHN COMMUNITIES



# SHN COMMUNITIES

Institutions or groups of people who share and manage content based on their cultural protocols.

Convening Great Lakes Culture Keepers



Endangered Languages Archive, SOAS University of London



Moving Image Preservation of Puget Sound MIPoPS

Deebege Newe



Gina Minks Consulting, LLC



Multnomah County Archives



Digital POWRR Project



Indigitization



NEDCC



NORTHEAST DOCUMENT CONSERVATION CENTER

Editing Modernism in Canada



Little Big Horn College Library



Northwest Archivists Native American Collections Roundtable





Indigitization  
[Workbench]



Agua Caliente  
Cultural Museum  
[Workbench]



Western Libraries,  
Heritage Resources  
[Workbench]



Culture and Heritage  
Department  
[Workbench]



Conservation Center  
for Art & Historic  
Artifacts  
[Workbench]



Multnomah County  
Archives  
[Workbench]



Wisconsin Historical  
Society [Workbench]



Oregon State  
University Libraries  
[Workbench]



NORTHEAST  
DOCUMENT  
CONSERVATION  
CENTER

NEDCC [Workbench]



Sequoyah National  
Research Center  
[Workbench]



Denver Museum of  
Nature & Science  
[Workbench]



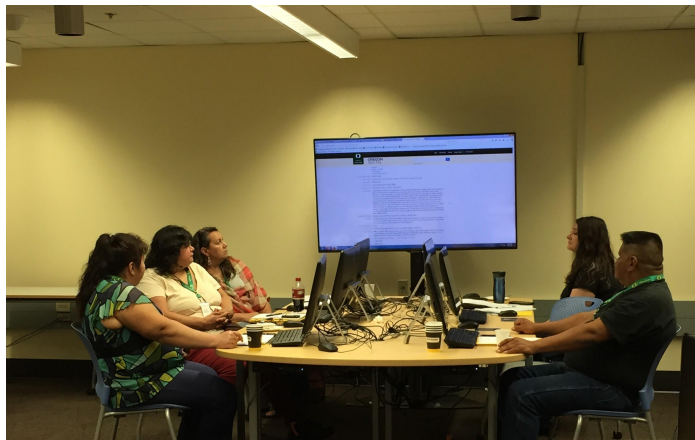
Union of BC Indian  
Chiefs Resource  
Centre [Workbench]



# SHN WORKBENCHES

Institutions offering digital services and training at physical locations.

Become a SHN member



# Get in touch!

[sustainableheritagenetwork.org](https://sustainableheritagenetwork.org)

[support@sustainableheritagenetwork.org](mailto:support@sustainableheritagenetwork.org)

Convening Great Lakes Culture Keepers

View Edit Group Revisions



Become a SHN Community

Become a SHN Workbench

# Digital Video Considerations

- File Size and Quality
- File Formats
- Digitizing Options



# File Size and Quality

- Balance of Quality and Size
- Consider your source!
  - Adobe Premiere - match source
  - VHS quality

# Resolution

- The size of a video, in pixels.

1920x1080 - 1080p

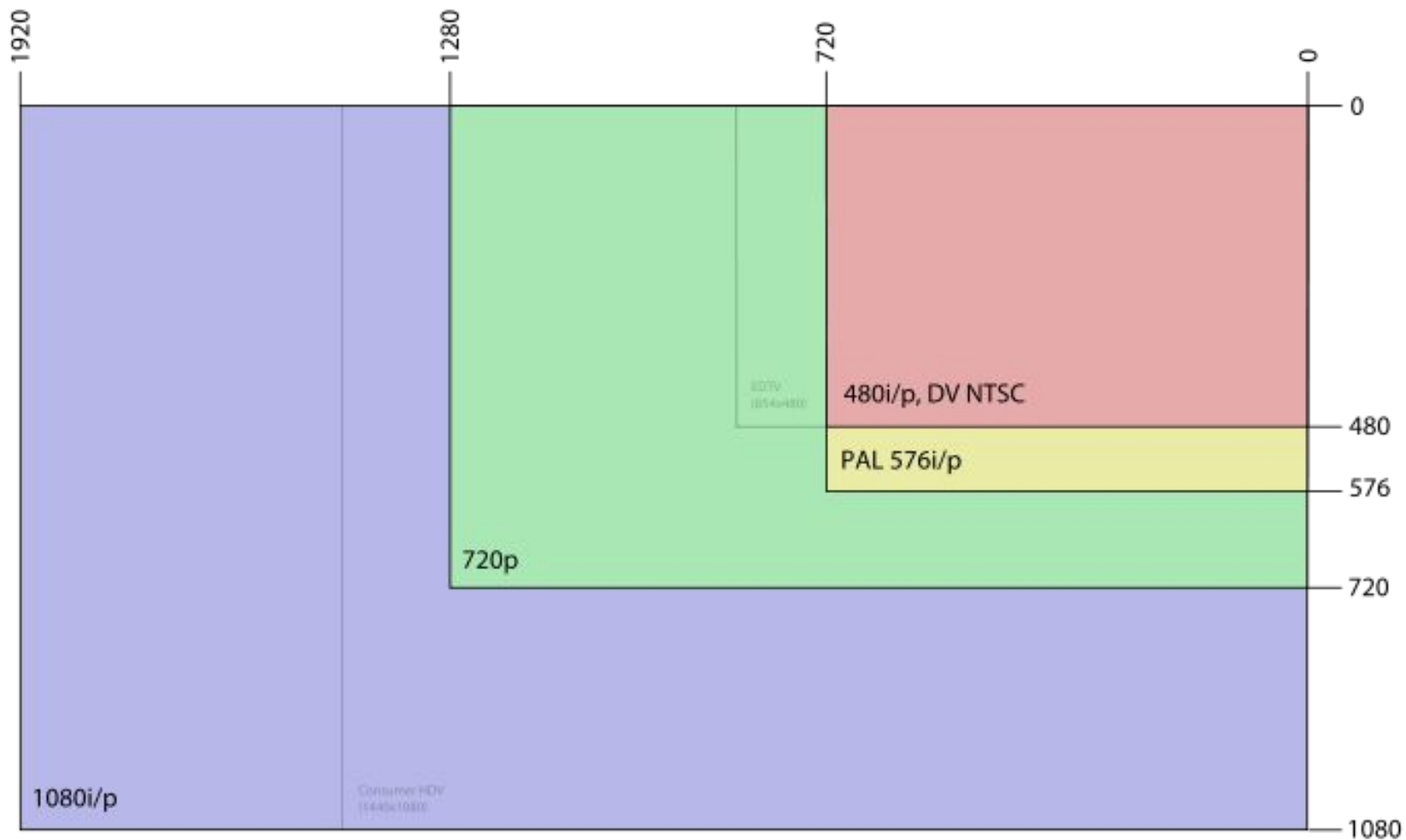
1280x720 - 720p

720x576

720x480

**352x480**

320x240



# Aspect Ratio

- The ratio of a video's width to height.

4:3 - VHS formats

16:9 - High Definition, widescreen



# Frame Rate

- Frequency at which a device displays or captures the frames. (Frames per second)

digital video: 24, 25, 30 (and on)

film: 16, 18, 24

**VHS = 29.97**

# Bit Rate

- Bits per second
- How much data is processed/captured in each frame
- Higher bit rate = more data, higher quality, bigger size
- Balance Quality and Size

# File Formats

- Video file is comprised of 2 things
  - 1) **Codec: Coder/decoder**  
Software that compresses/decompresses data
  - 2) **Container:** Structure, how the file is stored (wrapper)

# File Formats, continued

- Well supported?
- Open vs. proprietary?
- Quality vs. size
- Some common formats: AVI, MPEG-2, MP4, Quicktime, WMV, MOV

# File Formats - Example

- At WSU, we use...  
Master: AVI or MOV  
Access: MP4

# File Formats - Master and Access

- Preservation Master
- Access Copy
- Web-ready derivative

# Standards

- Video standards - always changing/developing
- FADGI  
<http://www.digitizationguidelines.gov/guidelines/>
- Library of Congress Sustainable Formats <http://www.digitalpreservation.gov/formats/intro/intro.shtml>
- Library of Congress, NARA, AMIA, Universities

# Sustainability of Digital Formats

## Planning for Library of Congress Collections

[Introduction](#) | [Sustainability Factors](#) | [Content Categories](#) | [Format Descriptions](#) | [Contact](#)

[Content Categories](#) >> [Still Image](#) | [Sound](#) | [Textual](#) | [Moving Image](#) | [Web Archive](#) | [Datasets](#) | [Geospatial](#) | [Generic](#)

### [Moving Image](#) >> [Preferences in Summary](#)

#### Table of Contents

- [Device-independent digital video for end-users](#)
- [Encoded animations and moving image interactives](#)
- [Formats for professional moving image applications](#)

#### Device-independent digital video for end-users (I

##### General

For content as delivered to end-users or consumers, generally compressed lossless compressed content). Clarity and fidelity characteristics (bits per second) are primary. Note that this page deals only with device-consumer equipment, e.g., DVDs.

#### Bitstream encoding for video (relates to clarity and fidelity)

- Larger picture size preferred over smaller picture size. Picture size is expressed as horizontal lines and number of pixels.
- Content from high definition sources preferred over content from standard definition, assuming picture size is equal.
- Higher bit rate (often expressed as *kilobits* or *megabits per second*) preferred over lower for same compression.
- Surround sound encoding only necessary if essential to creator's intent. In other cases, stereo or monaural sound is preferred.

#### File type

- Not copy-protected rather than copy-protected
- Relatively complete descriptive and technical metadata rather than minimal
- Acceptable file formats, in order of preference. Note that for audio streams in MPEG-2 and -4 formats, AAC is preferred.
  - [MPEG-2](#)
  - [MPEG-4 AVC](#)
  - [MPEG-4 V](#)
  - [MPEG-4](#)





---

# AUDIO, VIDEO, AND IMAGE DIGITIZATION: TECHNICAL SPECIFICATIONS AND BEST PRACTICES

## INTRODUCTION

This document provides basic specifications for audio, video, and image digitization. While exact specifications should be decided on a project-by-project basis, the following recommendations are sufficient for most audio files, standard definition video tapes, and photographic and textual documents. As a general rule of thumb, preservation master copies should be saved in an uncompressed or, in the case of videos, losslessly compressed format.

## AUDIO DIGITIZATION

### Preservation Masters:

The proper specifications for preservation masters depend upon the source materials being digitized and, in some cases, the amount of storage you can dedicate to saving digitized audio. The recommendations below will suffice for any digitization project, regardless of the amount of audio information captured. When digitizing music and language recordings, it is more important to digitize according to current best practices, like the ones below. For relatively low-quality recordings of spoken English, it may be possible to record at lower specifications (e.g., 16-bit / 44.1 KHz) without losing meaningful content. However, if you decide to capture audio, you should save preservation masters as a WAV file or as another uncompressed audio format.

- File Format: wav
- Bit Depth: 24-bit
- Sample Rate: 96 KHz

## File Wrappers

Attribute Category	AVI	MOV	Matroska	MXF	MPEG-2 (ad-hoc wrapper format <sup>17</sup> )
<b>Sustainability Factors</b>	<ul style="list-style-type: none"> <li>-Well-disclosed and moderately well-adopted</li> <li>-Transparent format, but lacks some self-documentation capabilities</li> <li>-Not likely to be impacted by patents or technical protection mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>-Well-disclosed and widely adopted format</li> <li>-Fairly transparent with good self-documentation capabilities</li> <li>-Possible impact from patents and technical protection mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>-Acceptable documentation and moderate adoption</li> <li>-Transparent format with good self-documentation capabilities</li> <li>-No impact from patents</li> <li>-Possible impact from technical protection mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>-Acceptable documentation and moderate adoption</li> <li>-Fairly transparent format with good self-documentation capabilities</li> <li>-No impact from patents</li> <li>-Possible impact from technical protection mechanisms</li> </ul>	<ul style="list-style-type: none"> <li>-Poor documentation, but moderate adoption</li> <li>-Poor transparency and self-documentation</li> <li>-Possible impact from patents</li> <li>-No impact from technical protection mechanisms</li> </ul>
<b>Cost Factors</b>	<ul style="list-style-type: none"> <li>-Low implementation cost</li> <li>-Cost of software and equipment needed is low</li> <li>-Storage and network costs will depend on the encoding in use</li> </ul>	<ul style="list-style-type: none"> <li>-Medium implementation cost</li> <li>-Commercial software offers richest set of features and functions</li> <li>-Storage and network costs will depend on the encoding in use</li> </ul>	<ul style="list-style-type: none"> <li>-Low implementation cost</li> <li>-Low software and hardware costs</li> <li>-Storage and network costs will depend on the encoding in use</li> </ul>	<ul style="list-style-type: none"> <li>-Low to medium implementation cost</li> <li>-Costs of software and hardware vary widely</li> <li>-Storage and network costs will depend on the encoding in use</li> </ul>	<ul style="list-style-type: none"> <li>-Low to medium implementation cost</li> <li>-Low software and hardware costs</li> <li>-Storage and network costs will depend on the encoding in use</li> </ul>
<b>System Implementation Factors</b>	<ul style="list-style-type: none"> <li>-Low complexity</li> <li>-Wide availability of tools (except for validation)</li> </ul>	<ul style="list-style-type: none"> <li>-Moderate complexity</li> <li>-Wide availability of tools (except for validation)</li> </ul>	<ul style="list-style-type: none"> <li>-Moderate complexity</li> <li>-Wide availability of tools (except for identification and validation)</li> <li>-Many tools require advanced technical skills to implement</li> </ul>	<ul style="list-style-type: none"> <li>-High complexity</li> <li>-Wide availability of tools (except for validation)</li> <li>-Some tools require advanced technical skills to implement may not be interoperable</li> </ul>	<ul style="list-style-type: none"> <li>-Low complexity</li> <li>-Wide availability of tools (except for validation)</li> </ul>

# How to start digitizing?

- In house
- Collaboration
- Outsourcing

# Factors to consider

- Size of collection
- Format
- Condition
- Time and Resources
- Budget

# Discussion Questions - small groups

- What format(s) is/are your content?
- How much do you have?
- What equipment do you need? Or are you thinking of outsourcing?
- How will you add information/metadata to the items?
- How will you store the files that you create?
- Are there any challenges or roadblocks to your project?

# VHS Preservation and Digitization

# Physical Preservation and Handling



Newton Technology  
Videos  
(Complete Set)

TRT: 16:00    5/27/92    SR 046

Apple Computer, Inc.

20525 Mariani Avenue    Cupertino, California 95014    (408) 996-1010



# Tape as an Archival Medium

- Magnetized particles on a polyester backing, adhered with a binder (very similar to audio cassettes!)
- Not good for long-term preservation (10-30 years)
  - Specialized materials like LTO are different
- One option is to digitize
  - And then migrate digital formats as needed

# Preservation Concerns

- Sticky residue or powder on tape, which makes it difficult to play the tape
- Binder degradation (oxide flaking off the base)
- Physical damage due to poor tape recorder maintenance
- Lack of equipment

# Handling and Storage - Extending the Lifespan of VHS

- Manufacture/production quality
- Care and Handling
- Storage Conditions
- Frequency of Access

# Resources

- Association of Moving Image Archivists
  - <http://www.amianet.org/sites/all/files/WheelerVideo.pdf>
- Conservation OnLine (American Institute for Conservation)
  - <http://cool.conservation-us.org/byauth/wheeler/wheeler2.html>
- Council on Library and Information Resources
  - <http://www.clir.org/pubs/reports/pub54/index.html>
- Bay Area Video Coalition
  - <https://bavc.org/>
- Vtape
  - <http://www.vtape.org/best-practices-guides>

# VHS Digitization Equipment



1  
Playback  
device



2  
Intermediary  
hardware



3  
Digital capture  
device

# Playback devices

- What do you need?
- What do you have?
- What can you scrounge?
- What is worth buying?



# Intermediary Hardware & Software

- Digitization unit, to convert the analogue output from playback equipment to a digital format
- Software to manage the digitization and capture
- Software to edit and/or convert digital formats



# Types of Digitization Hardware



# Digital Capture Device

- A good computer
  - Not a laptop
- Good processor
- Enough RAM
- Appropriate ports
- Sufficient storage



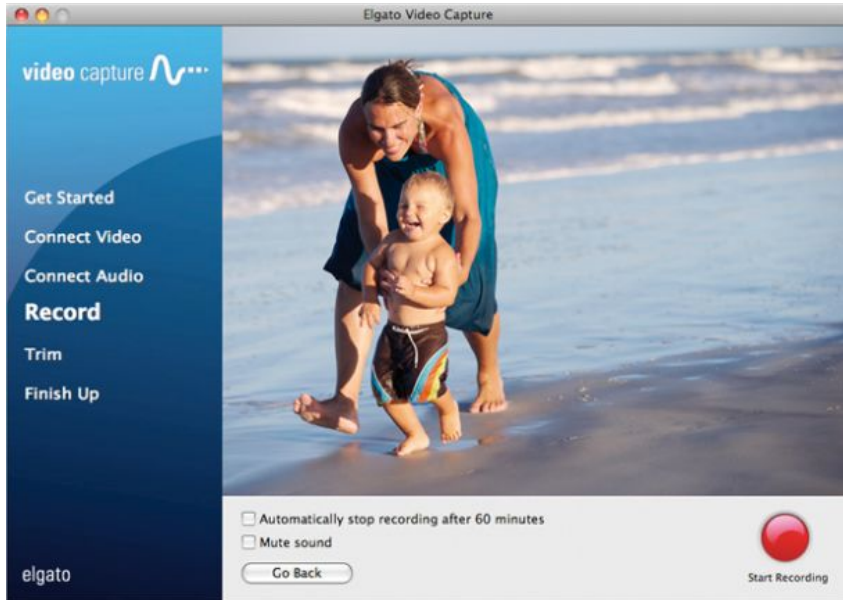
# Capture Software

- WSU Libraries uses VirtualDub, Adobe Premiere, and Blackmagic Media Express
  - Depends on hardware and project needs
  - There are many others
- Most video capture cards include **compatible** software

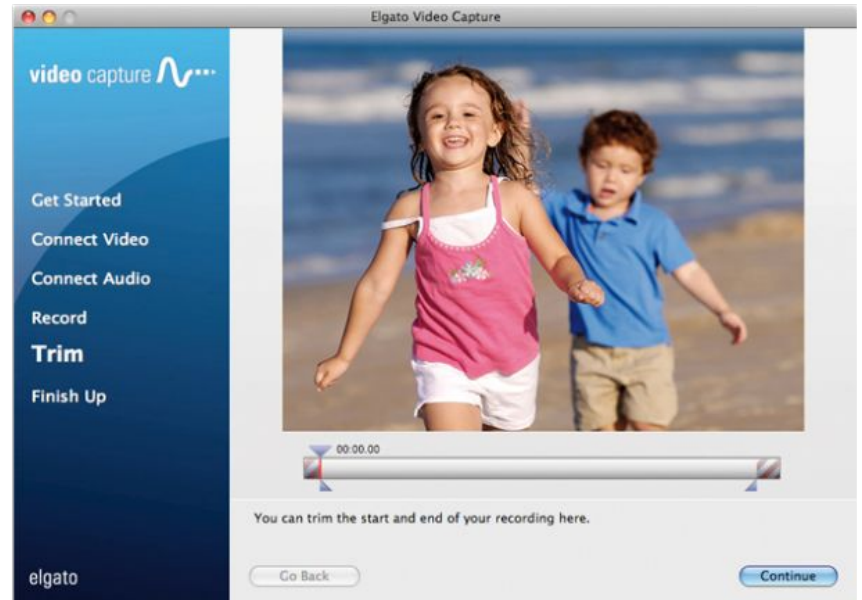
# Capture Software



# Capture Software



Record



Trim

# Warnings!

- Digitizing, editing, and converting video takes a lot of processing power
- Any time you're working with video, avoid doing anything else on that computer!
- Digitizing video generates large files
- Work in a space which keeps your files visible, so they can be easily deleted when done
  - And use well-planned file naming and folder structure

# Digitization Demonstration

Hands-on Practice!



# General Workflow

- Detailed directions on hand out
- Make sure everything is set up
- Enter your **filename** and save location
- Check audio and video connection
- Record (~5 min)
- Trim (if desired)

After Digitization: Editing

# Editing Software

- Needed to edit video after capture
  - Trim, insert, add cards, etc...
- Needed to convert between common file formats
- If possible, find one piece of software that meets all your needs

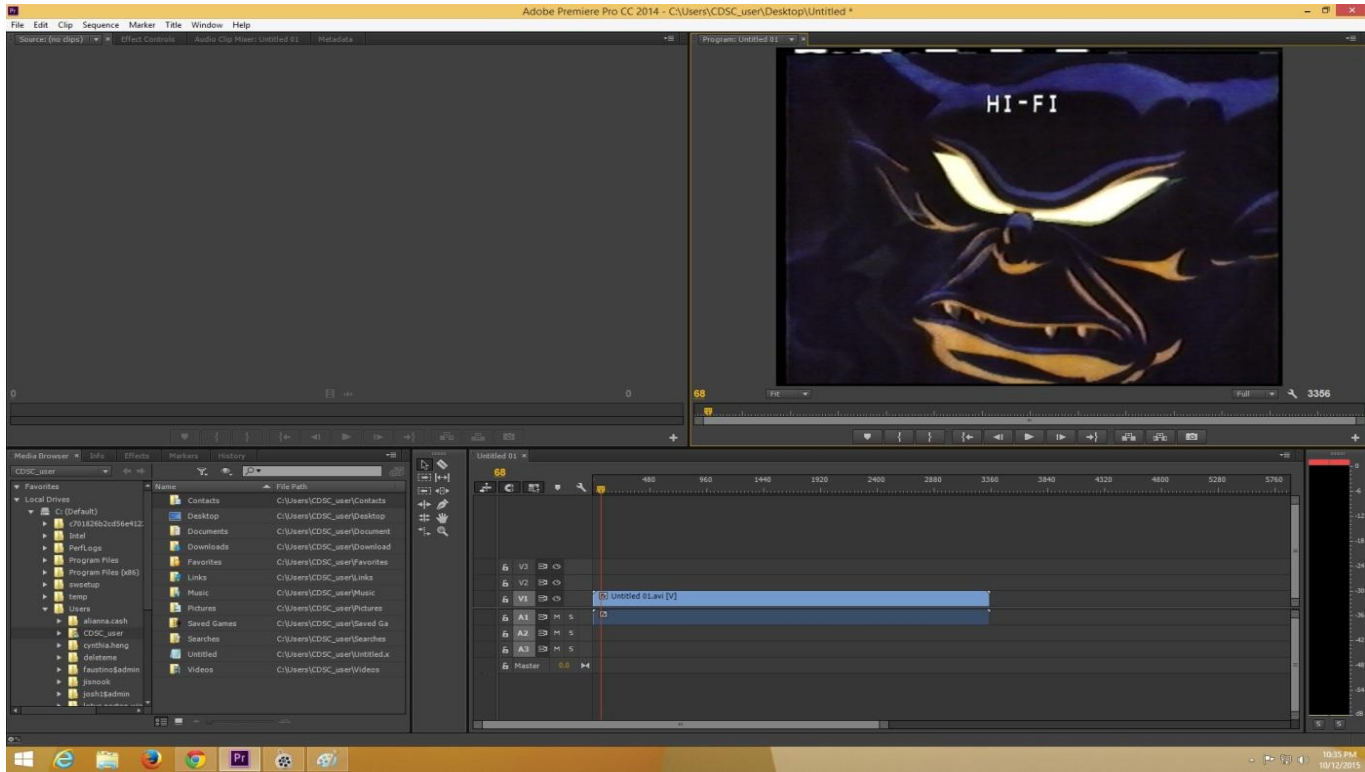
# Professional Video Editing Software

- Adobe Premiere (Pro or Elements)
- CyberLink PowerDirector
- Corel VideoStudio
- Final Cut Pro (for Mac)

# Open Source Video Editing Software

- Shotcut
- Lightworks
- Avidemux

# Editing Software



# Editing and Processing

- Title Cards, Credits, Branding
  - Watermarks
- Trimming excess/blank sections
- Insert still images into videos
- Adjusting audio or video levels
  - Colour correction

# Editing and Processing

- Combining multiple videos
- Splitting one video into several
- Cropping or rotating
- Exporting different types of files



# Digitization - Project Planning and More

# Digitization - the whole picture

- Project Planning Questions
- Digital Preservation
- Quality Control
- Document everything!

# Project Planning - Should We Digitize?

- Scope and timeline
- Outcomes and benefits
- Permissions and copyright
- How will you digitize?

# Project Planning - Can We Digitize?

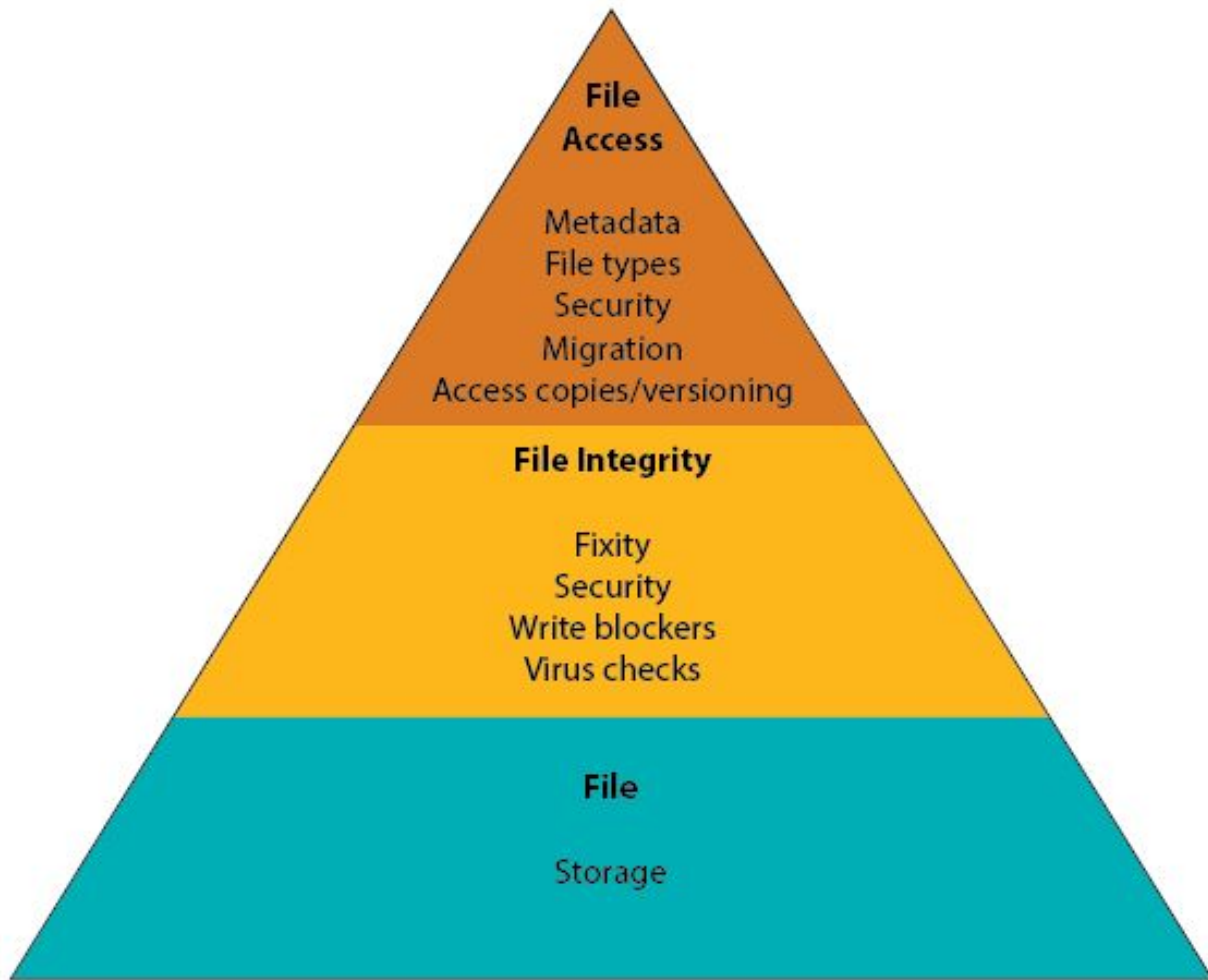
- Equipment and software
- Physical Space
- Staff
- Digital storage needs
- Metadata
- Providing access

# Project Management Tips

- Clear timeline
- Digitization Logs or Tracking Sheets
- Clear folder structure and file naming system
- Staff training

# Digital Preservation

- Long term storage and preservation of the digitized files
- Digital Preservation plan in place
  - Storage - 3-2-1 rule
  - File Integrity
  - File Access



# Quality Control

- Two or more step process
- Design for many stages of your workflow
- Develop from beginning, include Quality Control into your policies
- Sample large projects



# Quality Control for Video

- Storage and organization
- Integrity
- Adherence to decided technical specifications
- Metadata
- Visual and audio inspection - digital artifacts, mistakes, dropped frames



---

# GUIDE TO QUALITY CONTROL AND QUALITY CHECKLISTS

## **What is Quality Control?**

Digitization can be costly, take time, and mean extensive handling of original (and sometimes fragile) materials. For these reasons, the goal of any digitization project should be to create high-quality master images, audio, or video files from which several derivative images can be created for access and other uses. *Quality control* (QC) is an important part of any digitization project. QC includes procedures and techniques to verify the quality, accuracy, and consistency of digital files. Quality control should be conducted throughout all phases of the digital conversion process to ensure the materials need to be digitized only once, then can be used and shared many times.

## **Who is Responsible for Quality Control?**

In most workflows, QC is performed in a two-step process: the person doing the converting performs an initial quality check during the digitization process, and then a different individual performs a second review in a separate process. If a vendor is conducting the digitization, this process will be different; however, it will still involve multiple stages of QC.

## **What Elements are You Checking in Quality Control?**

Before you start scanning images or converting a/v materials, you need to determine the technical specifications (e.g. resolution, image mode, sample and bit rate, file format and storage medium) to use for your electronic documents in order to ensure their quality is preserved for the long term. This is the information that you will compare when you do your QC work. You should also clearly define the specific defects that you find unacceptable in a digital file so you and your staff know when a file needs to be re-digitized. If checking file fixity, you must decide on what method will be used to create and verify checksums.

# More Resources

- Sustainable Heritage Network
- Preservation Self Assessment Program
- Museum of Obsolete Media
- Library of Congress
- Connecting to Collections
- Association of Moving Image Archivists
- AVPreserve



## THE SUSTAINABLE HERITAGE NETWORK



Photographs  
and Images



Film  
and Video



Audio  
Recordings



Artifacts  
and Objects



Books and  
Documents



General  
Processing



Language  
Documentation



GIS, CMS, and  
Databases

# Working with Film and Video Collections

View

Edit

Revisions



Workshop on Digital Heritage Preservation  
for Alaska Native Libraries, Archives, and Museums

March 9-10, 2016  
Fairbanks, Alaska

## WORKING WITH FILM AND VIDEO

Angela Schmidt, Film Archivist  
Alaska Film Archives  
Alaska and Polar Regions Collections & Archives  
Elmer E. Rasmuson Library  
University of Alaska Fairbanks

 Workingwithfilmandvideocollectionswithnotes\_AngelaSchmidt.pdf

FILE METADATA

### COMMUNITY:

Alaska Native Language Archive,  
Collaborative Stewardship

### PROTOCOL:

Public Access, Public Access

### CATEGORY:

Film and Video, Workshop Session

### KEYWORDS:

accessioning, digital preservation, film,  
metadata, storage, slides, workflow

### ORIGINAL DATE:

2016-03-09

### CREATOR:

Angela Schmidt

### LANGUAGE:

English



THE SUSTAINABLE HERITAGE NETWORK



Photographs  
and Images



Film  
and Video



Audio  
Recordings



Artifacts  
and Objects



Books and  
Documents



General  
Processing



Language  
Documentation



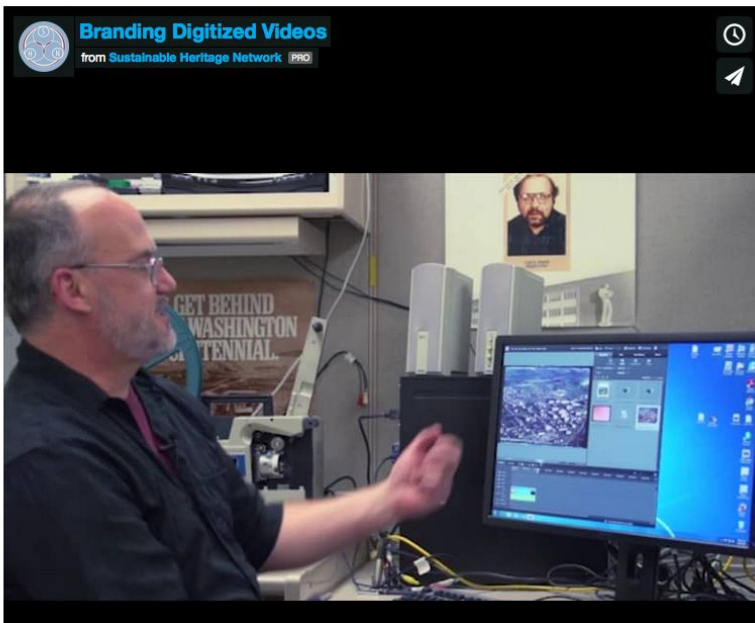
GIS, CMS, and  
Databases

## Branding Digitized Videos [Tutorial]

View

Edit

Revisions



**COMMUNITY:**

Collaborative Stewardship

**PROTOCOL:**

Public Access

**CATEGORY:**

Film and Video

**KEYWORDS:**

tutorial, digitization

**COLLECTION:**

Moving Image Digitization

**ORIGINAL DATE:**

2014-10-09

**CREATOR:**

Mark O'English

**CONTRIBUTOR:**

WSU Global

**LANGUAGE:**

English

**LICENSING OPTIONS:**



Attribution 4.0 International (CC BY 4.0)

**PUBLISHER:**

Sustainable Heritage Network

# Thank you!

[support@sustainableheritagenetwork.org](mailto:support@sustainableheritagenetwork.org) (sign up for the SHN!)

[michael.wynne@wsu.edu](mailto:michael.wynne@wsu.edu)

[lotus.norton-wisla@wsu.edu](mailto:lotus.norton-wisla@wsu.edu)

[maria.montenegro@wsu.edu](mailto:maria.montenegro@wsu.edu)